



Robots, Reactions, Surfaces, and Sudoku

Social Event with a Scientific Twist

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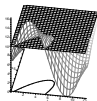
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(Aug. 2007 – Feb. 2012)

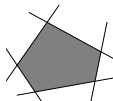


My Teaching



Matematik og Databehandling (block 1, class teacher)

- Mathematical modelling
- Differential equations
- Functions of two variables



Matematik og Planlægning (block 3, lecturer)

- Linear programming
- Convex optimization
- Dynamic programming



My Research

- Dimension theory,

$$\mathrm{id}_{\mathbb{Z}}(\mathbb{Q}) = 1 \quad , \quad \mathrm{depth}(\mathbb{Z}/4\mathbb{Z}) = 0.$$

- Hyperhomological algebra,

$$\mathcal{A}_D(R) \begin{array}{c} \xrightarrow{D \otimes_R^{\mathbf{L}} -} \\ \xleftarrow{\mathbf{R}\mathrm{Hom}_R(D, -)} \end{array} \mathcal{B}_D(R) \quad \text{is an equivalence.}$$

- Relative homological algebra,

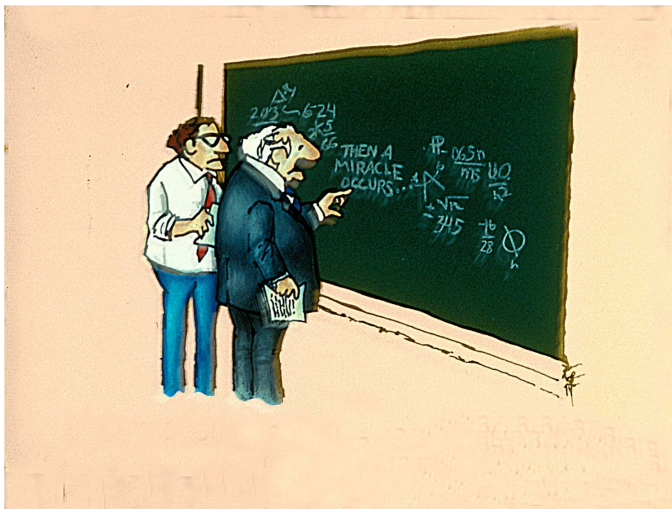
$$\mathrm{Prod} \{ \mathrm{Hom}_{\mathbb{Z}}(M, \mathbb{Q}/\mathbb{Z}) \mid M \in \mathcal{M} \} \quad \text{is enveloping.}$$

- Triangulated categories,

$$K\left(\mathrm{Inj} \frac{\mathbb{R}[x, y, z]}{(xy, z^2 + y)}\right) \quad \text{is compactly generated.}$$



A Mathematical Miracle



"I think you should have been more explicit here in step two."



Buchberger's Algorithm

Input

List of equations:

$$f_1(x, y, z, \dots) = a_1$$

\vdots

$$f_r(x, y, z, \dots) = a_r$$

Monomial order:

$<_{\text{lex}}, <_{\text{grlex}}, <_{\text{grevlex}}, \dots$

Buchberger's
algorithm

"Then a
miracle
occurs..."

Output

Gröbner equations:

$$g_1(x, y, z, \dots) = b_1$$

\vdots

$$g_s(x, y, z, \dots) = b_s$$

SINGULAR

Buchberger's algorithm =

```

Xemacs: *singular*
File Edit View Cmds Tools Options Buffers Lisp Singular Commands
Open Find Save Print Cut Copy Paste Undo Spell Replace Mail Info
*singular*
SINGULAR
A Computer Algebra System for Polynomial Computations
by: G.-M. Greuel, G. Pfister, H. Schoenemann
FB Mathematik der Universitaet, D-67653 Kaiserslautern
> ring A = 0, (x,y,z), lp;
> poly f = x2+yz+1;
> poly g = xy5z+xz;
> ideal I = f,g;
> I;
I[1]=x2+yz+1
I[2]=xy5z+xz
> option(redSB);
> std(I);
_[1]=y6z2+y5z+yz2+z
_[2]=xy5z+xz
_[3]=x2+yz+1

```

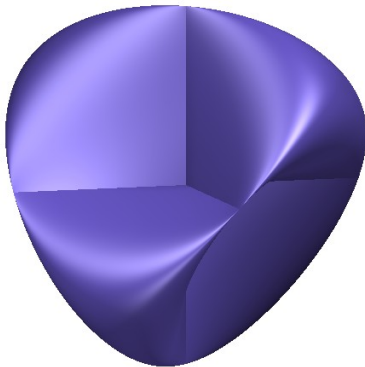


Gröbner equations for mathematicians



Surfaces 1 / 7

Example 1: *Steiner surface*

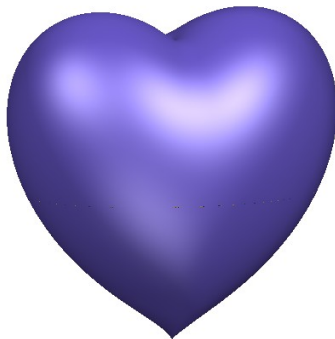


$$x^2y^2 + x^2z^2 + y^2z^2 - xyz = 0$$



Surfaces 2/7

Example 2: *Heart*

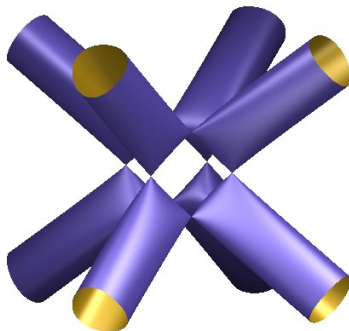


$$(2x^2 + y^2 + z^2 - 1)^3 - \frac{1}{10}x^2z^3 - y^2z^3 = 0$$



Surfaces 3 / 7

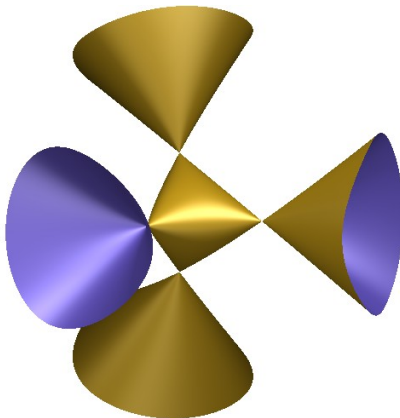
Example 3: *Kummer surface*



$$x^4 + y^4 + z^4 - x^2y^2 - x^2z^2 - y^2z^2 - x^2 - y^2 - z^2 = -1$$

Surfaces 4 / 7

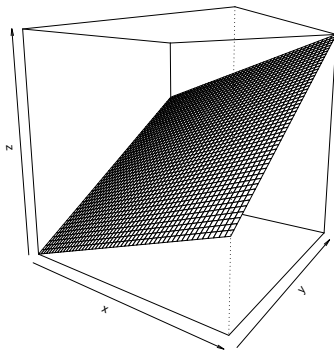
Example 4: *Cayley's cubic*



$$x^2 + y^2 + z^2 - x^2z + y^2z - 1 = 0$$

Surfaces 5 / 7

There are two ways to describe a hyperplane in 3D-space:



Parametric equation:

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = t \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + u \begin{pmatrix} 3 \\ 0 \\ 1 \end{pmatrix}$$

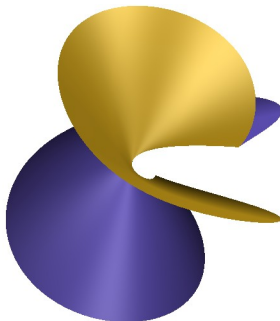
Cartesian equation:

$$x + 2y - 3z = 0$$



Surfaces 6 / 7

Can we find the **Cartesian** equation from the **parametric** one?



Parametric equation:

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} t + u \\ t^2 + 2tu \\ t^3 + 3t^2u \end{pmatrix}$$

Cartesian equation:

$$z^2 - 6xyz + \dots = 0$$



Surfaces 7/7

We are given the parametric equations:

$$x = t + u$$

$$y = t^2 + 2tu$$

$$z = t^3 + 3t^2u$$



Surfaces 7 / 7

We are given the parametric equations:

$$x = t + u$$

$$y = t^2 + 2tu$$

$$z = t^3 + 3t^2u$$

We compute the Gröbner equations:

$$z^2 - 6xyz + 4x^3z + 4y^3 - 3x^2y^2 = 0$$

$$2ty - 2tx^2 - z + xy = 0$$

$$2tz - 2tx^3 - 5xz + 4y^2 + x^2y = 0$$

$$t^2 - 2tx + y = 0$$

$$u + t - x = 0$$

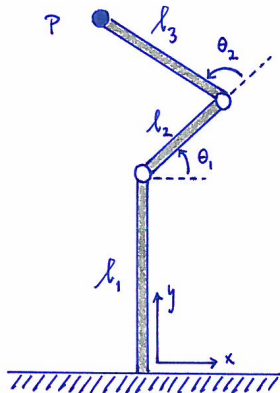
We seek out the equation **not** depending on t and u .
This is the desired **Cartesian** equation.



Gröbner equations for other scientists



Robotics 1 / 6



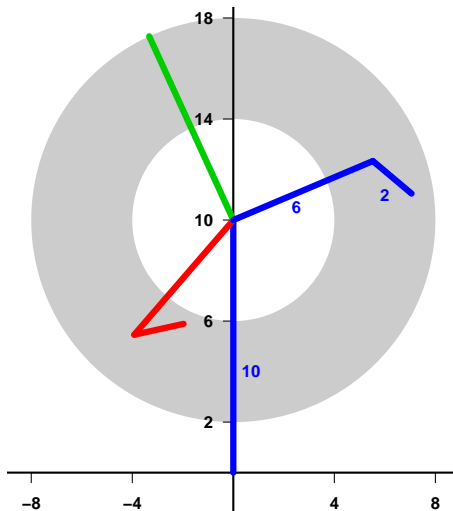
The position of the robot hand is:

$$P = P(l_1, l_2, l_3, \theta_1, \theta_2) = \begin{pmatrix} l_2 \cos \theta_1 + l_3 \cos(\theta_1 + \theta_2) \\ l_1 + l_2 \sin \theta_1 + l_3 \sin(\theta_1 + \theta_2) \end{pmatrix}$$



Robotics 2 / 6

The possible positions of the robot hand are:



Robotics 3 / 6

The inverse kinematic problem: Given $(a, b) \in \mathbb{R}^2$, solve:

$$P = \begin{pmatrix} \ell_2 \cos \theta_1 + \ell_3 \cos(\theta_1 + \theta_2) \\ \ell_1 + \ell_2 \sin \theta_1 + \ell_3 \sin(\theta_1 + \theta_2) \end{pmatrix} = \begin{pmatrix} a \\ b \end{pmatrix}$$

for θ_1, θ_2 (the lengths ℓ_1, ℓ_2, ℓ_3 are assumed to be fixed).



Robotics 3 / 6

The inverse kinematic problem: Given $(a, b) \in \mathbb{R}^2$, solve:

$$P = \begin{pmatrix} \ell_2 \cos \theta_1 + \ell_3 \cos(\theta_1 + \theta_2) \\ \ell_1 + \ell_2 \sin \theta_1 + \ell_3 \sin(\theta_1 + \theta_2) \end{pmatrix} = \begin{pmatrix} a \\ b \end{pmatrix}$$

for θ_1, θ_2 (the lengths ℓ_1, ℓ_2, ℓ_3 are assumed to be fixed).

Solution: Gröbner equations don't work with cos and sin.

$$c_i := \cos \theta_i$$

$$s_i := \sin \theta_i$$

$$c_i^2 + s_i^2 = 1$$

$$\cos(\theta_1 + \theta_2) = \cos \theta_1 \cos \theta_2 - \sin \theta_1 \sin \theta_2 = c_1 c_2 - s_1 s_2$$

$$\sin(\theta_1 + \theta_2) = \sin \theta_1 \cos \theta_2 + \sin \theta_2 \cos \theta_1 = s_1 c_2 + s_2 c_1$$



Robotics 4 / 6

Hence the inverse kinematic problem becomes:

$$\left\{ \begin{array}{l} \ell_2 c_1 + \ell_3(c_1 c_2 - s_1 s_2) = a \\ \ell_1 + \ell_2 s_1 + \ell_3(s_1 c_2 + s_2 c_1) = b \\ c_1^2 + s_1^2 = 1 \\ c_2^2 + s_2^2 = 1 \end{array} \right.$$

with c_1, s_1, c_2, s_2 as unknowns.



Robotics 4/6

Hence the inverse kinematic problem becomes:

$$\begin{cases} \ell_2 \mathbf{c}_1 + \ell_3 (\mathbf{c}_1 \mathbf{c}_2 - \mathbf{s}_1 \mathbf{s}_2) = a \\ \ell_1 + \ell_2 \mathbf{s}_1 + \ell_3 (\mathbf{s}_1 \mathbf{c}_2 + \mathbf{s}_2 \mathbf{c}_1) = b \\ \mathbf{c}_1^2 + \mathbf{s}_1^2 = 1 \\ \mathbf{c}_2^2 + \mathbf{s}_2^2 = 1 \end{cases}$$

with $\mathbf{c}_1, \mathbf{s}_1, \mathbf{c}_2, \mathbf{s}_2$ as unknowns. The Gröbner equations are:

$$\begin{cases} \mathbf{c}_2 - \frac{a^2 + (b - \ell_1)^2 - \ell_2^2 - \ell_3^2}{2\ell_2\ell_3} = 0 \\ \mathbf{s}_2 + \frac{a^2 + (b - \ell_1)^2}{a\ell_3} \mathbf{s}_1 - (b - \ell_1) \frac{a^2 + (b - \ell_1)^2 + \ell_2^2 - \ell_3^2}{2a\ell_2\ell_3} = 0 \\ \mathbf{c}_1 + \frac{b - \ell_1}{a} \mathbf{s}_1 - \frac{a^2 + (b - \ell_1)^2 + \ell_2^2 - \ell_3^2}{2a\ell_2} = 0 \\ \mathbf{s}_1^2 + (b - \ell_1) \frac{a^2 + (b - \ell_1)^2 + \ell_2^2 - \ell_3^2}{\ell_2(a^2 + (b - \ell_1)^2)} \mathbf{s}_1 + \frac{(a^2 + (b - \ell_1)^2 + \ell_2^2 - \ell_3^2)^2 - 4a^2\ell_2^2}{4\ell_2^2(a^2 + (b - \ell_1)^2)} = 0 \end{cases}$$

...which are easily solved for $\mathbf{c}_1, \mathbf{s}_1, \mathbf{c}_2, \mathbf{s}_2$.



Robotics 5/6

E.g. for $\ell_1 = 10$, $\ell_2 = 6$, $\ell_3 = 2$, and $(a, b) = (4, 15)$ one gets:

$$\begin{cases} c_2 - \frac{1}{24} & = 0 \\ s_2 + \frac{41}{8}s_1 - \frac{365}{96} & = 0 \\ c_1 + \frac{5}{4}s_1 - \frac{73}{48} & = 0 \\ s_1^2 - \frac{365}{246}s_1 + \frac{3025}{5904} & = 0 \end{cases}$$

These equations have two solutions:

$$\begin{array}{ll} s_1 = \sin \theta_1 = 0.55 & s_1 = \sin \theta_1 = 0.94 \\ c_1 = \cos \theta_1 = 0.84 & c_1 = \cos \theta_1 = 0.35 \\ s_2 = \sin \theta_2 = 1.00 & s_2 = \sin \theta_2 = -1.00 \\ c_2 = \cos \theta_2 = 0.04 & c_2 = \cos \theta_2 = 0.04 \end{array} \quad \text{or}$$

It follows that the desired angles are:

$$\begin{array}{ll} \theta_1 = 34^\circ & \theta_1 = 70^\circ \\ \theta_2 = 88^\circ & \theta_2 = 272^\circ \end{array} \quad \text{or}$$



Robotics 6 / 6

Lengths

$$\ell_1 = 10$$

$$\ell_2 = 6$$

$$\ell_3 = 2$$

Point

(4, 15)

Angles

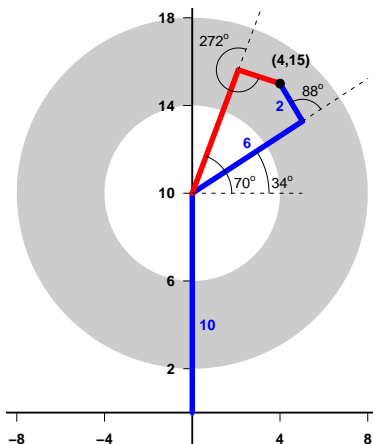
$$\theta_1 = 34^\circ$$

$$\theta_2 = 88^\circ$$

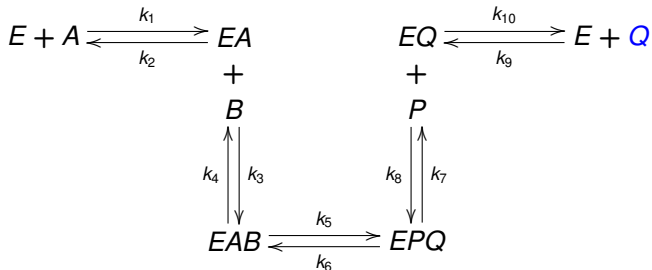
Angles

$$\theta_1 = 70^\circ$$

$$\theta_2 = 272^\circ$$



Enzyme Reactions 1 / 4



E enzyme
 A, B substrates
 P, Q products
 EA, EQ, EAB, EPQ complexes
 k_1, \dots, k_{10} rate constants



Enzyme Reactions 2 / 4

Rate equations:

$$\frac{\partial(EA)}{\partial t} = k_1 EA + k_4(EAB) - k_2(EA) - k_3(EA)B$$

$$\frac{\partial(EQ)}{\partial t} = k_7(EPQ) + k_9EQ - k_{10}(EQ) - k_8(EQ)P$$

$$\frac{\partial(EAB)}{\partial t} = k_3(EA)B + k_6(EPQ) - k_4(EAB) - k_5(EAB)$$

$$\frac{\partial(EPQ)}{\partial t} = k_5(EAB) + k_8(EQ)P - k_6(EPQ) - k_7(EPQ)$$

$$\frac{\partial Q}{\partial t} = k_{10}(EQ) - k_9EQ$$

Steady-state assumption:

$$\frac{\partial(EA)}{\partial t} = \frac{\partial(EQ)}{\partial t} = \frac{\partial(EAB)}{\partial t} = \frac{\partial(EPQ)}{\partial t} = 0.$$

Constant enzyme concentration:

$$E_0 = E + (EA) + (EQ) + (EAB) + (EPQ).$$



Enzyme Reactions 3 / 4

Thus, our assumptions are:

$$\left\{ \begin{array}{l} 0 = k_1 EA + k_4(EAB) - k_2(EA) - k_3(EA)B \\ 0 = k_7(EPQ) + k_9EQ - k_{10}(EQ) - k_8(EQ)P \\ 0 = k_3(EA)B + k_6(EPQ) - k_4(EAB) - k_5(EAB) \\ 0 = k_5(EAB) + k_8(EQ)P - k_6(EPQ) - k_7(EPQ) \\ E_0 = E + (EA) + (EQ) + (EAB) + (EPQ) \end{array} \right.$$

Under these assumptions, we wish to express

$$\frac{\partial Q}{\partial t} = k_{10}(EQ) - k_9EQ$$

as a function of only E_0 , A , B , P , and Q . That is, we want to eliminate the variables E , (EA) , (EQ) , (EAB) , (EPQ) .



Enzyme Reactions 4 / 4

We get 25 Gröbner equations:

$$g_1(E, (EA), (EQ), (EAB), (EPQ), E_0, A, B, P, Q, \frac{\partial Q}{\partial t}) = 0$$

$$\vdots$$

$$g_{25}(E, (EA), (EQ), (EAB), (EPQ), E_0, A, B, P, Q, \frac{\partial Q}{\partial t}) = 0$$

Surprisingly, g_1 does not(!) involve the red variables. We get:



Enzyme Reactions 4 / 4

We get 25 Gröbner equations:

$$g_1(\textcolor{red}{E}, (\textcolor{red}{EA}), (\textcolor{red}{EQ}), (\textcolor{red}{EAB}), (\textcolor{red}{EPQ}), E_0, A, B, P, Q, \frac{\partial Q}{\partial t}) = 0$$

$$\vdots$$

$$g_{25}(\textcolor{red}{E}, (\textcolor{red}{EA}), (\textcolor{red}{EQ}), (\textcolor{red}{EAB}), (\textcolor{red}{EPQ}), E_0, A, B, P, Q, \frac{\partial Q}{\partial t}) = 0$$

Surprisingly, g_1 does not(!) involve the red variables. We get:

$$\frac{\partial Q}{\partial t} = \frac{(k_1 k_3 k_5 k_7 k_{10} AB - k_2 k_4 k_6 k_8 k_9 PQ) E_0}{\begin{aligned} & k_1 k_3 k_5 k_7 AB + k_1 k_3 k_5 k_8 ABP + k_1 k_3 k_5 k_{10} AB + \\ & k_1 k_3 k_6 k_8 ABP + k_1 k_3 k_6 k_{10} AB + k_1 k_3 k_7 k_{10} AB + \\ & k_1 k_4 k_6 k_8 AP + k_1 k_4 k_6 k_{10} A + k_1 k_4 k_7 k_{10} A + \\ & k_1 k_5 k_7 k_{10} A + k_2 k_4 k_6 k_8 P + k_2 k_4 k_6 k_9 Q + k_2 k_4 k_6 k_{10} + \\ & k_2 k_4 k_7 k_9 Q + k_2 k_4 k_7 k_{10} + k_2 k_4 k_8 k_9 PQ + k_2 k_5 k_7 k_9 Q + \\ & k_2 k_5 k_7 k_{10} + k_2 k_5 k_8 k_9 PQ + k_2 k_6 k_8 k_9 PQ + \\ & k_3 k_5 k_7 k_9 BQ + k_3 k_5 k_7 k_{10} B + k_3 k_5 k_8 k_9 BPQ + \\ & k_3 k_6 k_8 k_9 BPQ + k_4 k_6 k_8 k_9 PQ \end{aligned}}$$



Gröbner equations for everybody



Sudoku 1 / 6

Problem: Complete the 4×4 sudoku:

			4
4		2	
	3		1



Sudoku 1 / 6

Problem: Complete the 4×4 sudoku:

			4
4		2	
	3		1

Solution:

3	2	1	4
4	1	2	3
2	3	4	1
1	4	3	2



Sudoku 2/6

x_1	x_2	x_3	x_4
x_5	x_6	x_7	x_8
x_9	x_{10}	x_{11}	x_{12}
x_{13}	x_{14}	x_{15}	x_{16}

There are **40 sudoku equations** in the variables x_1, \dots, x_{16} :

- Each variable has one of the values 1, 2, 3, or 4:

$$\begin{cases} (x_1 - 1)(x_1 - 2)(x_1 - 3)(x_1 - 4) = 0 \\ \vdots \\ (x_{16} - 1)(x_{16} - 2)(x_{16} - 3)(x_{16} - 4) = 0 \end{cases}$$

- There are no repetitions in the 1st column:

$$\begin{cases} x_1 + x_5 + x_9 + x_{13} = 10 \\ x_1 x_5 x_9 x_{13} = 24 \end{cases}$$

• . . .



Sudoku 3 / 6

To complete the sudoku

			4
4		2	
	3		1

we consider the 45 equations in the variables x_1, \dots, x_{16} :

$$\left\{ \begin{array}{l} \text{The 40 sudoku equations} \\ x_4 = 4 \\ x_5 = 4 \\ x_7 = 2 \\ x_{10} = 3 \\ x_{12} = 1 \end{array} \right.$$



Sudoku 4 / 6

The Gröbner equations turn out to be:

$$\left\{ \begin{array}{llll} x_1 = 3 & x_2 = 2 & x_3 = 1 & x_4 = 4 \\ x_5 = 4 & x_6 = 1 & x_7 = 2 & x_8 = 3 \\ x_9 = 2 & x_{10} = 3 & x_{11} = 4 & x_{12} = 1 \\ x_{13} = 1 & x_{14} = 4 & x_{15} = 3 & x_{16} = 2 \end{array} \right.$$

Hence we have found the unique solution:

3	2	1	4
4	1	2	3
2	3	4	1
1	4	3	2



Sudoku 5 / 6

What about the following sudoku ($x_{12} = 1$ is removed)?

			4
4		2	
	3		

This time the Gröbner equations are:

$$\begin{array}{llll}
 x_1 = 3 & x_2 = 2 & x_3 = 1 & x_4 = 4 \\
 x_5 = 4 & x_6 = 1 & x_7 = 2 & x_8 = 3 \\
 x_9 = x_{16} & x_{10} = 3 & x_{11} = 4 & x_{12} = 3 - x_{16} \\
 x_{13} = 3 - x_{16} & x_{14} = 4 & x_{15} = 3 & (x_{16} - 1)(x_{16} - 2) = 0
 \end{array}$$



Sudoku 6 / 6

Consequently, the sudoku:

			4
4		2	
	3		

has exactly two solutions:

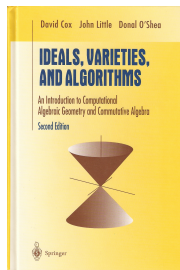
3	2	1	4
4	1	2	3
1	3	4	2
2	4	3	1

and

3	2	1	4
4	1	2	3
2	3	4	1
1	4	3	2



References



(Chapters 2, 3, 6)



(Pages 155–165)



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www.elsevier.com/locate/amc

Application of Gröbner Bases theory
to derive rate equations for enzyme
catalysed reactions with two
or more substrates or products

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